Multiplayer Mechanics Assignment – AGGP 225

There are several different mechanics used in multiplayer games, such as team deathmatch, capture the flag, etc. For this assignment, you are to find three different games that all use different multiplayer mechanics and review them.

# Requirements

Create a Word document that gives three different examples of multiplayer mechanics using three different games (one mechanic for each game) and review them.

One of these games needs to be a game from Jackbox.

Things to think about:

* How to these mechanics effect gameplay (good & bad)?
* What do you think the purpose of these mechanics are? Is it to make the game more enjoyable for the user? To prevent cheating/exploitation of an ability/item/etc?
* Do you personally enjoy this mechanic? Do you think you are supposedto enjoy the mechanic?

This will need to be 1-2 paragraphs long.

# Due

This assignment will be due at the start of class on 10/20.